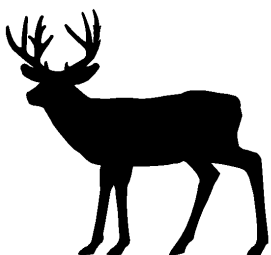


2026 - 2027

iSportsman Programs Regulations



Fort A.P. Hill
(FAPH Reg 200-10)



DEPARTMENT OF THE ARMY
INSTALLATION MANAGEMENT COMMAND
HEADQUARTERS, U.S. ARMY GARRISON
FORT A.P. HILL, VA 22427

July 2026

Installation
iSportsman Programs Regulations

FOR THE COMMANDER:

DISTRIBUTION:
A



ISAAC S. HOWARD
LTC, AR
COMMANDING

OFFICIAL:

Summary: This Regulation describes the policies and procedures that govern recreational activities on Fort A.P. Hill. **CHANGES FROM LAST YEAR'S REGULATIONS ARE HIGHLIGHTED IN RED.**

Applicability: This Regulation applies to all individuals recreating within the boundaries of Fort Anderson-Pinn-Hill (Fort A.P. Hill). All individuals entering Fort A.P. Hill (FAPH) under authority of this regulation are also subject to local, state, and federal laws and regulations. This policy is punitive in nature. Violation of this policy may result in adverse administrative action, to include revocation of recreational privileges, being barred from post, or punishment under the Uniform Code of Military Justice, Article 92. Violations may also result in civil or criminal prosecution under 18 U.S.C. 1382 or other applicable federal, state, or local laws.

Suggested Improvements: The proponent of this Regulation is the Directorate of Public Works, Environmental and Natural Resources Division (DPW/ENRD). Users are invited to send comments/suggested improvements on DA Form 2028 to DPW/ENRD, Fish and Wildlife Section, 19952 N. Range Road, Fort A.P. Hill, Virginia 22427-3123.

***This Regulation supersedes FAPH Reg. 200-10, dated June 2025.**

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iSportsman Regulations

1. General Information and Policy

A. This regulation sets forth policies, restrictions and procedures for all iSportsman activities on Fort A.P. Hill (FAPH). Each are conducted within areas used for military training on the Installation, and each are managed through the iSportsman system. This program is intended to offer public recreational opportunities and to assist in wildlife management. **Recreation on FAPH is a privilege, not a right.**

B. All recreational activities on FAPH are authorized and controlled by the Garrison Commander in accordance with applicable Federal, State, County, and Department of the Army directives, ordinances, supplemental orders, and/or regulation. Restrictions on recreational activities are established to ensure safety, security, protection of property, and efficient accomplishment of FAPH missions. Federal, State, and County governments have concurrent legislative jurisdiction over FAPH. In case of conflict, the most restrictive applicable governing standard applies.

C. There are no guarantees of particular locations, or of even being allowed to recreate on FAPH. Areas are subject to closure based upon military training needs, weather conditions, biological management objectives and other reasons.

D. By entering the Installation, all individuals consent to the search and inspection of their persons and vehicles at the gate. Providing false or misleading information, or otherwise failing to fully cooperate during the course of an investigation, documents check, vehicle inspection, or at a law enforcement check point, subjects persons to potential revocation of recreational privileges or being barred from post.

E. Violations of rules, regulations, and/or laws may result in loss of recreational privileges, criminal prosecution, and/or permanent exclusion from FAPH. **All observed violations of Federal, State, Caroline County, or FAPH regulations or laws must be reported to the FAPH Police Desk (DES) at (804) 633-8888.**

F. In case of emergency call (804) 633-8911. Accidents and lost persons must be immediately reported to FAPH Police Desk (804) 633-8888, Range Operations (804) 633-8224 and Fish and Wildlife Section (540) 938-1231.

G. This policy does not authorize or regulate the possession or use of privately owned weapons on FAPH; however, AR 190-11 regulates such activity.

H. The dangers inherent as a result of military training exist in all areas of Fort A.P. Hill. It is possible to find unexploded ordnance (UXO) anywhere. If a UXO is found, do not touch or disturb the UXO and carefully leave the area the way entered and report from a safe distance. Remember to Recognize, Retreat and Report - immediately report to Range Operations at (804) 633-8224. Digital signing of the General Release Statement relieves the Government of responsibility, i.e., "Recreating at your own risk."

I. Any persons found to have knowingly entered false information into the iSportsman program, or used another person's information, PIN, or account number to sign in or out of an area may face adverse action, including but not limited to being barred from post or having their recreational privileges revoked.

J. Swimming in FAPH waters is prohibited. All military/civilian personnel requesting waterborne type training must have prior written approval from the Garrison Commander.

K. Open fires are not permitted at any time. Any fire should be reported to FAPH Police: Emergency (804) 633-8911 or Non-emergency (804) 633-8888.

2. What is needed to recreate on Fort A.P. Hill?

To be eligible, one must possess, or have accomplished, the following:

A. Step 1 –

- In order to get an installation ID all users MUST provide either:
 - Real ID or
 - State Drivers License AND passport or
 - State Drivers License AND social security card AND birth certificate

B. Step 2 -

- Hunting:
 - A valid Hunter Safety Education Certificate
 - Must meet all Virginia Department of Wildlife Resources (VDWR) requirements.
 - All required state and federal hunting licenses, stamps, etc.
- Fishing:
 - Must possess a valid Virginia or Caroline County fishing license (unless exempt).
- Trapping:
 - Must possess a Virginia Trapping License
- Other Recreational Activities:
 - Nothing additional needed

C. Step 3 –

- Create an iSportsman profile (<https://walker.isportsman.net/>) and sign the General Release Statement.

D. Step 4 –

- Complete an **annual** background check through the Visitor Control Center (VCC). The form and instructions can be found at (<https://walker.isportsman.net/>). To confirm hours of operation and questions, call the VCC at (804) 633-8585.
- The criminal history check includes a weapons registration. This requires the serial number, make, model, and caliber for all weapons (including bows and crossbows) that will be used at FAPH. Hunters and trappers will not take weapons into the VCC. Weapons registration forms are to be completed beforehand.
- Weapon permits must be physically picked up at the VCC and be kept in possession while recreating. Weapon permits expire one year from date of issue and must be renewed annually.

E. Step 5 –

- Once the VCC has approved the account, users must login and view the FAPH Recreational User Orientation Brief. The iSportsman system will not allow users to acquire permits until the video has been viewed. Once complete, desired permits may be acquired.

F. Step 6 –

- Read and understand the FAPH iSportsman Program Regulations, Recreational Use Map, and Recreational Routes Maps.
 - News and updates will be posted on the FAPH iSportsman home page.

3. Telephone Numbers

Table 1:

BUILDING	SERVICES AND PHONE NUMBERS
Fish and Wildlife Section Building 1406 Dirt Bridge	Game Check Station & Fish and Wildlife Section: Cell Phone: (540) 938-1231 Cell Phone: (540) 728-1679 Office: (804) 633-8984
Directorate of Emergency Services (DES) Building 156	FAPH Police Desk: (804) 633-8888 Emergency: (804) 633-8911 For suspected game violations: Police Desk: (804) 633-8888 Conservation Law Enforcement (CLE): (804) 633-8434 CLE Anonymous Tip Line: (804) 633-8131
iSportsman Telephone System	Recording for open areas, check-ins/outs, and reservations: 844-326-3113
Visitor Control Center	Annual Criminal Background Check: (804) 633-8585 Monday – Friday (0700 – 1600) Closed on Federal Holidays
Family and Morale, Welfare and Recreation (FMWR)	Lodging, Rentals, and Other FMWR Facilities: (804) 633-8244

General iSportsman User Regulations

1. Recreational Area Evacuation: All iSportsman users must immediately leave their assigned area and return to their vehicle if:

- There is contact with military personnel within the assigned area.
- Mass communication broadcast directs persons to evacuate the area.
- Directed by Range Operations.
- Notified by the iSportsman system by an automated call, text message, or email.

2. General Prohibited Activities

- Trespassing
 - Entering any area (Training Area (TA), Controlled Access Area (CA), Restricted Area) without permission.
- Digging or removing artifacts and plants.
- Use of metal detectors.
- Littering.
- Spotlighting.
 - Casting any beam of light off the roadway to observe wildlife is prohibited.
- Use of two-way radios.
- Photography or videography on FAPH.
 - Only exception is photography of harvested game at unrestricted locations.
- Stealing, defacing, or disturbing government property.
- Harassing of any authorized persons on FAPH.
- Interfering in or disrupting any approved recreational activities.
- Providing or utilizing guide services on FAPH.
- Use of alcohol or drugs while recreating.
- Use of drones and unmanned aircraft systems.
- **Use of thermal imaging devices**

3. Vehicle Travel, Towing, and Recovery

A. iSportsman User Vehicles:

- iSportsman users are permitted:
 - to travel to the VCC, Game Check Station, Outdoor Recreation, FMWR Lodging, Post Exchange (PX), Car Wash and to their assigned area and back by the most direct route on approved recreation roads.
 - Approved recreation roads indicated on the Recreational Map.
 - to park vehicles adjacent to their assigned area.
 - Ensure parking does not hinder passage or block gates.
 - Vehicles found in violation of this may be removed at the owner's expense.

- iSportsman users are prohibited from:
 - Non-recreational road vehicle travel
 - Exceptions are given on a case-by-case basis to aid in game recovery.
 - Driving around closed gates or off-limits areas
 - Using offroad motorcycles, mopeds, motorized bikes (e-bikes), bicycles and ATV's/UTV's
 - Bicycles are allowed for the Recreational Routes Program only.
 - Exceeding **10 MPH** when encountering military personnel
 - Soldiers have the right-of-way at all times.
 - Accessing FAPH from exterior state roads or property
 - Exception: fishing White's Lake and Lower Smoots Pond
 - Parking vehicles hidden from plain view or further than 15 yards (14 meters) off of approved roads.

B. Vehicle Towing and Recovery

- Owners operate vehicles at their own risk.
- All towing and fees that may incur from parking or breakdowns are the owner's sole responsibility.
- iSportsman users that become stuck or break down must immediately notify the Police Desk.
- Government vehicles will not assist in towing or recovery.

Hunting Regulations

1. Permits & Fees

Hunting permits run from 1 September 2026 – 31 August 2027
A hard copy of permits must be kept on one's person at all times

Table 2:

PERMIT TYPES	PERMIT COST/EXPIRATION
Fort A.P. Hill Access Permit (iSportsman Platform)	\$5.00/year
General Hunting – (18 – 64 years old)	\$125.00/season
Youth/Apprentice Hunting – Must meet all VDWR license requirements	FREE
Disabled Hunting Must meet all VDWR license requirements	FREE
Senior Hunting – Born before 1 September 1950	FREE
Senior Hunting – Born after 1 September 1950	\$100.00/season
Three Day Hunting	\$83.00
CA Probationary Hunting	FREE
CA Veteran Hunting	FREE
Hunting Observer	FREE
Youth Hunting Observer	FREE
Senior Combo Hunting/Fishing – (Born after 1 September 1950)	\$113.00/season
Combo Hunting/Fishing – (18 – 64 years old)	\$142.00/season
Active-Duty Hunting Enlisted Military – (E1 – E4)	FREE
Active-Duty Hunting Enlisted Military – (E5 – E6)	\$33.00/season
Parking Permit Included with any permit purchase	FREE

A. Fort A.P. Hill Access Permit (iSportsman Platform)

- Annual requirement for each iSportsman user.

B. General Hunting Permit

- Covers all hunting seasons on FAPH.
- New hunters to FAPH may only hunt Training Areas (TAs) their first year.

C. Youth/Apprentice Hunting Permit

- Must have their own active iSportsman account and parking permit.
- Youth Hunters must be 17 years of age and below.
- Youth 16-17 years of age may not participate on youth day hunts.
- Youth 6 years of age and below may not carry or use a weapon at any time on FAPH.
 - May check-in as a hunter, observer, or guest.
- Children younger than 12 must remain within arm's reach of a parent/guardian.
 - Not authorized in the CA areas.
- Youth hunters 12-15 years old must stay within 100 yards of the parent/guardian (maintain sight and voice contact)
 - 10 yards during spring turkey season
 - Authorized in the CA areas.
- An authorized parent/guardian may escort no more than two youth hunters/observers/guests.
- Youth 15 years of age and under and apprentice hunters may take one antlerless deer on days other than designated either-sex deer hunting days.
- Apprentice Hunters must follow VDWR regulations.

D. Disabled Hunting Permit

- To obtain a FAPH Disabled Hunting Permit, one must possess a Virginia Disabled Hunting Permit.

E. Controlled Access (CA) Area Hunting Permits

- All CA hunters must view the CA/UXO briefing video annually on the FAPH iSportsman website.
- Veteran CA hunters may take one Probationary CA hunter with them into the veteran-only CA areas. The probationary hunter must be in the same CA as the Veteran CA permit holder.

F. CA Probationary Hunting Permit

- Permitted after one full season of hunting within the TAs with no infractions since September 2014.
- May hunt all TA areas and probationary CA areas: 3, 4, 5, 7, 9, 11A, 11B, and 12.
- Hunters 12-17 years old may hold a CA probationary permit.

G. CA Veteran Hunting Permit

- Permitted after one full season of hunting as a Probationary CA hunter with no infractions and must have a CA check-in.
- May hunt all CA areas.
- Must be 18 years of age.
- Contact Fish & Wildlife Office to obtain CA Veteran status once qualified.

H. Hunting Observer Permit

- Non-hunting observers may accompany licensed hunters.
 - Must follow all blaze orange/pink requirements.
 - No weapons permitted.
 - Required in order to check-in as a guest.
- Must have a valid CA permit to access the CA's.

I. Parking Permit

- A parking permit is issued with the purchase of any permit.
- Must be displayed face up and clearly visible on the dashboard of the vehicle.
- Every permitted user in the vehicle must have a parking pass displayed.

J. Guests

- The **ONLY** time a guest may check-in is as a youth/apprentice, as a parent/guardian escorting a youth/apprentice, or during the Spring Turkey season.
 - No weapons permitted.
 - Must be checked-in under the hunter they are with.
 - Must have a parking pass displayed.
 - Must have an iSportsman account and a Hunting Observer Permit.
 - Limit of two guests per hunter.

2. Hunting on Fort A.P. Hill

A. General Hunting Area Information

- No Sunday Hunting.
- Hunting areas are designated daily according to military needs.
 - Area Status List found on FAPH iSportsman.
 - Updated by 1700 (5pm) for the next day.
- May only check-in to and hunt one area at a time.
- Kayaks/Canoes can be used to access hunting areas. All applicable local, state, and federal boating laws and regulations apply.
- All hunting areas must be accessed from the interior of the installation.
- Legal shooting hours follow Virginia and Federal regulations unless noted in **Appendix A.**

B. Training Areas / Controlled Access Areas

- **Training Areas**
 - Consist of 31 areas, 6 Maneuver Corridors and the Drop Zone.
 - Shaded green (pink for Archery Only or purple for Archery/Shotshell only) on the FAPH Recreational Map.
- **Controlled Access Areas**
 - Consist of 27 areas.
 - Located south of Route 301 and border the range and impact areas with live fire ranges.
 - Shaded orange (purple for Archery/Shotshell only) on the Recreational Map.

C. Specialized Hunting Areas

- **Archery Only Areas**
 - TA 1A, 1B, 22B, 24A, 24B, 24C, 31A, and 31B.
 - Shaded pink on the Recreational Map.
 - Exceptions:
 - Waterfowl hunting authorized in TA01B Pond and Raymond's Fork Pond (TA24B).
- **Archery/Shotshell Only Areas**
 - TA 7A, 7B, 22A, 26A, 30B, and CA27.
 - Shaded purple on the Recreational Map.
 - Only archery tackle, crossbows, and shotgun shotshells permitted.
 - Shotshells are **ONLY** allowed for Turkey, Small Game, and Waterfowl
 - **NO** muzzleloaders, rim-fire rifles, shotgun slugs and buckshot.
 - 7A/7B –Due to increased utilization and expansion of the Drop Zone, these areas have been closed when the Drop Zone is in use for safety concerns. By making these areas archery/shotshell only, they can be opened when the drop zone is in use, increasing recreational opportunity.
 - 22A – Due to high traffic, new units/training facilities, and recreational biking/walking/running routes, this area's utilization rate has increased. Making this area archery/shotshell only will address safety concerns.
- **TA 4 (Disabled/Senior Hunting Area)**
 - Reserved for disabled hunters and hunters 65+ years.
 - Hunting is allowed within 55 yards (50 meters) of all interior recreational roads in TA 4. (No shooting down or across any recreational roads)
- **Drop Zone**
 - TA 7, 8, and 9 border the Drop Zone.
 - May not drive through Drop Zone when closed.

3. Weapons Regulations

This regulation describes procedures and restrictions on the use of firearms for recreational hunting only. AR 190-11 determines the proper protocol regarding the transport and storage of firearms. Unless specifically authorized otherwise by the Garrison Commander, the possession and/or use of firearms on the installation are prohibited.

This policy will be strictly enforced.

A. Authorized Weapons

- Shotguns, muzzleloaders, rimfire rifles, air rifles, archery tackle, and crossbows are authorized for hunting on FAPH.
- **Buckshot, smokeless powder, airbows, and centerfire rifles are not permitted for use on FAPH.**
 - Only blackpowder or substitutes like pyrodex, triple seven, or blackhorn 209 are legal for muzzleloader hunting; smokeless powder is prohibited.
- Muzzleloaders are prohibited during spring turkey season.
 - Exception: Muzzleloader shotguns
- Air rifles, .22, and .17 rimfire are only legal for small game hunting.
- Handguns are unauthorized regardless of permits held.
- Suppressors are prohibited.

B. Transporting Weapons

- All weapons (to include archery tackle) will be unloaded, encased, and inaccessible to the driver and passengers while being transported.
 - Encased includes disassembled or locked in a trunk, camper shell, or toolbox.
- Weapons will not be in a loaded condition outside of hunting hours.
 - Breechloaders are considered unloaded when there are no cartridges in the chamber or magazine.
 - Muzzleloaders are considered unloaded when the percussion cap or primer has been removed from the nipple or breach plug, or when all powder has been removed from the flash pan.

C. Youth Weapon Restrictions

- May only use firearms while accompanied and supervised by a parent or guardian.
- May use weapons on parent or guardian's weapons registration.
- Youth 6 years of age and below may not carry or use a weapon at any time on FAPH.

4. Hunting Safety

A. Blaze Color Requirements

- A hat and outer body garment with at least two square feet of blaze color visible above the waist and from 360 degrees (Orange/Pink).
 - Camo blaze orange/pink is not authorized.
- Required while hunting any species during muzzleloader/firearms deer seasons and on youth/apprentice day.
 - Includes archery only areas.
 - Enclosed blinds must be marked with at least 100 square inches of solid blaze color visible from 360 degrees attached to or immediately above the blind.
 - Waterfowl hunters may remove blaze garments once at place of hunt.

B. Hunting Safety Buffers

- Hunting is prohibited:
 - within **219 yards (200 meters)** of other persons in hunting areas
 - unless previously coordinated amongst hunters
 - within **219 yards (200 meters)** of dwellings or structures
 - within **55 yards (50 meters)** of all boundary roads of TA and CA areas (paved or gravel).
 - within **55 yards (50 meters)** of all recreational roads.
 - Non-recreational roads that are interior to the assigned hunting area are not subject to this restriction.
 - Within **55 yards (50 meters)** of all Rec Areas (shown brown on the Recreation Map).
 - within all areas shown red on the Recreation Map.
- Discharging a weapon is strictly prohibited:
 - in or across safety buffers
 - for any purpose other than hunting
- Must always be certain of target and background.
- **SAFETY FIRST!**

C. Safety Equipment

- Hunters are strongly encouraged to:
 - always carry a cell phone, flashlight, compass, and whistle.
 - save important phone numbers to their phones.
 - download and use one of the many apps available on smart phones/ tablets to aid in navigation.
 - Contact the Fish and Wildlife office if any assistance is needed.

D. Treestands / Ground Blinds

- Hunters may use treestands at their own risk. The government is not responsible for accidents or injuries that may occur.
- Only portable treestands certified by the Treestand Manufacturers Association (TMA) may be used.
 - Occupying or installing permanent treestands is prohibited.
 - Nails, spike, and screw-in type tree steps are prohibited.
 - Stands may be left overnight at the owner's risk but must be permanently marked with iSportsman permit number visible from the ground.
 - FAPH is not responsible for any lost, stolen, or damaged stands. If a treestand is missing, it should be reported to the Police Desk.
- Saddles are permitted, but hunters must remain attached to the tree at all times.
- Treestands and ground blinds are permitted to be set up starting September 1.
- All treestands and ground blinds must be removed by **15 May 2027**.
 - Stands left will be considered permanent and removed.
- Hunters must use:
 - A TMA approved full body harness system with a safety release mechanism.
 - A haul line to raise and lower their unloaded firearm, archery tackle or other equipment.

5. Check-in / Check-out / Reservation Procedures

- All check-ins/outs and reservations are conducted through FAPH iSportsman.
- Hunters traveling in the same vehicle must be checked into the same area.

A. Checking In to Hunt

- Hunters may not:
 - Enter FAPH or check-in prior to 0400.
 - Check-in to a hunting area prior to physically arriving at FAPH.
 - Leave base lodging or check-in prior to 0400.
 - Check-in after 1700.
 - Call Fish & Wildlife if a check-in is needed after 1700 (assisting with deer recovery etc.).
 - Check-in to more than four areas per day (scouting excluded).
 - "Lock up" an area or check-in to an area without hunting.
- Hunters must:
 - Check-in before crossing the intersection of Walker Drive and Campbell Road.
 - Check-in before leaving base lodging if staying on post.
- If an area is overbooked due to an issue with the iSportsman system, the last hunter (first come, first served) to check-in will be notified and the check-in will be cancelled.

B. Checking Out from Hunting

- Hunters must:
 - Check-out of their area prior to leaving FAPH or arriving at base lodging.
 - be checked out by the daily/seasonal check-out time.
 - Fall/Winter – 1.5 Hours after sunset
 - Spring – 1300 (1pm)
 - Thanksgiving – 1200 (12pm)
 - Christmas Eve – (Closed)
 - Christmas Day – (Closed)
 - be clear of the CA complex no later than 2100 (9pm).
- Failure to comply with check-in/out procedures will result in administrative holds and loss of iSportsman privileges.

C. Reservations

- Hunters may reserve one area in iSportsman between 1900 (7pm) and 2359 (11:59pm) the day prior.
- Reservations will be held until 0600 (6am). Hunters must check-in to their reserved area upon arrival.
- After 5 expired reservations in a regulation cycle, hunters may face administrative holds and/or loss of iSportsman privileges.
- If an area is overbooked due to an issue with iSportsman system, the last hunter (first come, first served) to make a reservation will be notified and the reservation will be cancelled.

D. Additional check-in/check-out procedures

- Between 1100-1300 (11am–1pm) hunters may remain checked in and leave post for lunch.
- In case of an iSportsman technical issue, hunters should contact the Fish and Wildlife office or Police Desk.

6. Harvesting Game

A. Checking Harvested Game

- All animals harvested must be reported in iSportsman.
- All big game species (including bobcat and coyote) must be brought to the game check station.
- Hunters must tag their big game harvest (obtain confirmation number) through VDWR prior to transporting from place of kill.

B. Game Recovery

- Hunters must:
 - make every effort to recover wounded game.
 - coordinate with Fish and Wildlife/Police Desk to:
 - track game past final check-out time.
 - access/utilize unauthorized roads.
 - complete after-hours check-in.

C. Deer Processing

- Field dressing is preferred, but not mandatory.
- **Dismembering the carcass to pack it out is prohibited.**
- Hunters may process deer at the deer processing rack located behind Whitetail RV Park on Campbell Road. The carcass must leave with the hunter.
- **Dumping of a carcass on the installation is prohibited.**

D. Refrigeration Unit Use

- A refrigeration unit is available at the game check station.
 - Free of charge with general hunting permit.
 - First come, first served basis.
 - A "Reefer Tag" must be completed and affixed to the harvest (available at game check station).
 - Harvested animals may stay in the freezer for 5 nights and must be removed within 6 days of harvest.
 - Failure to comply may result in loss of harvest.
 - Refrigeration unit use is at the hunter's own risk, and FAPH is not responsible for any loss or damage.

7. Hunting with Dogs on Fort A.P. Hill

A. Permitted Use

- Dogs may be used in the TAs for hunting:
 - Squirrel
 - Rabbit
 - Woodcock
 - Quail
 - Fall turkey
- Dogs may be used in the TAs and CAs for Waterfowl hunting.
- Waterfowl Retrievers may be trained in recreational ponds in scouting seasons.
- Quail dogs may be trained 1-27 September and 1-28 February.

B. Prohibited Use

- Taking action against any dog (harass, harm, or kill) is prohibited.
- Hunters may not shoot a deer:
 - that is being pursued by dogs.
 - while pursuing other game with a dog.

C. General Dog Guidelines

- Dogs must have:
 - Documented proof of current vaccinations in custodian's possession.
 - Collars/tags bearing owner's name and phone number.
- Owners/custodians shall comply with all state and county dog licensing laws.
- Dogs running at large or individuals found attempting to retrieve/drive deer dogs should be reported to Fish and Wildlife/Police Desk.
- Virginia's "Right to Retrieve" law is not applicable on Fort A.P. Hill.
- Only dogs participating in the hunt are authorized (Exception: Service dogs).
- Fort A.P. Hill is not responsible for the loss, death, or injury of any dogs.

8. Waterfowl

- **Archery only Location Exceptions**
 - TA01B Pond and Raymond Fork Pond (TA24B).
 - Hunting is authorized in the pond footprint found on Recreation Map.
- **Waterfowl Blinds**
- Permanent blinds are prohibited.
- **Waterfowl Hunting Safety**
 - A boat or retrieving dog is required when hunting over waters that exceed wading depths to ensure retrieval of harvest.

9. Scouting

- Available to hunting permit holders.
 - Must follow all iSportsman procedures.
- Allowed in TAs only on:
 - 1-25 September
 - 28 September - 2 October
 - 4 January – 27 February
 - 29 March - 2 April
 - 5-9 April
- Trail cameras are prohibited.
- No Sunday Scouting.

10. Miscellaneous

- The following are prohibited:
 - Drive Hunting for deer.
 - Shooting from a vehicle.
 - Use of deer decoys or motorized decoys for turkey.
 - Reaping or fanning for turkeys.
 - Use of a tail fan, a decoy with a full, upright tail fan, or a tail fan mounted to a weapon.
 - Feeding or baiting of any wildlife (to include salt and minerals).
 - Hunting over bait.
 - Planting, fertilizing, and/or seeding.
 - Party hunting.
 - One person killing an animal and having another person tag/check in the animal.
 - Poaching.

Fishing Regulations

1. Permits & Fees

**Fishing permits are valid for one year from date of purchase.
A hard copy of permits must be kept on one's person at all times.**

Table 3:

PERMIT TYPES	PERMIT COST/EXPIRATION
Fort A.P. Hill Access Permit (iSportsman Platform)	\$5.00/year
General Fishing - 18 – 64 years old	\$42.00
Active-Duty Fishing – (E1 – E4)	FREE
Active-Duty Fishing – (E5 – E6)	\$17.00
General Fishing & Hunting Combo – 18 – 64 years old	\$142.00/season (Expires on 31 August 2027)
Senior Combo Hunting/Fishing – (Born after 1 September 1950)	\$113.00/season
Senior Fishing – Born before 1 September 1950	FREE
Senior Fishing – Born after 1 September 1950	\$33.00
Disabled Fishing Must meet all VDWR license requirements	FREE
Five Day Fishing – 18+ yrs. old	\$13.00 (Valid for 5 consecutive days)
Youth Fishing – under 18 years old	FREE (May check-in as guest of permitted angler)
Virginia Free Fishing Days Requires iSportsman account	FREE (Valid for 3 VA free fishing days)
Fishing Observer – 18+ yrs. old	FREE
Parking Permit Included with any permit purchase	FREE

A. Fort A.P. Hill Access Permit (iSportsman Platform)

- Annual requirement for each iSportsman user.

B. Youth Fishing Permit:

- 17 years and younger are not required to have an iSportsman account.
- If the youth does not have an iSportsman account, they must be checked in as a guest under a permitted adult angler.
 - Limit of four youth anglers per adult.
- A guardian is required to sign a General Release Statement for children 17 years of age or under.

C. Virginia Free Fishing Days Permit

- Fort A.P. Hill honors Virginia's Free Fishing Days.
 - Requires iSportsman account.
 - Reference the current Virginia Fishing Regulations for applicable dates.

D. Parking Permit

- A parking permit is issued with the purchase of any permit.
- The parking permit must be displayed face up and clearly visible on the dashboard of the angler's vehicle.
- Every permitted angler/observer in a vehicle must have a parking pass displayed.
 - Exception: Youth guests do not require a parking pass.

2. Fishing on Fort A.P. Hill

A. General Fishing Information

- Fishing areas are designated daily according to military needs.
- Area Status List found on FAPH iSportsman.
- Updated by 1700 (5pm) for the next day.
- Legal hours for fishing are:
 - ½ hour before sunrise until ½ hour after sunset
- May only check-in to and fish one area at a time.

B. Fishing Areas:

- 17 ponds are available daily, dependent upon military training needs.
- TAs are available daily, dependent upon military training needs
- All fishing areas must be accessed from the interior of the installation.
 - Exception: Lower Smoots Pond & White's Lake must be accessed from state-maintained roads. All fishing must occur at boat landing or from waterborne craft.

C. Fishing/ Boating Safety:

- Boats powered manually or by electric motors are permitted on all FAPH waters.
- All motor sizes are permitted on Fort A.P. Hill but must be operated at idle.
 - Engines up to 9.9 hp are permitted to run at full speed on Smoots, Whites, and Bowies.
 - All oil or gasoline spills must be immediately reported to the Police Desk.
- All applicable local, state, and federal boating laws and regulations apply.
- It is recommended that anglers wear blaze/hi-vis garments during active hunting seasons.
- Anglers must remove aquatic vegetation from gear, boats, and trailers before moving locations.

3. Game/Sport Fish Regulations**A. Creel and Length Limits**

Table 4:

TYPE OF FISH	DAILY CREEL LIMIT	LENGTH LIMIT
Largemouth Bass	5	No Bass 15 inches or longer may be harvested
Crappie	25	NONE
Bluegill (bream) and other sunfish excluding crappie	50	NONE
Channel Catfish	5	NONE
Chain Pickerel	5	NONE
Grass Carp	ALL MUST BE RELEASED	N/A
The daily creel limit represents daily totals from all waters combined. Reference current VA Fishing Regulations for all other creel limits. Changes in creel limits will be posted in iSportsman.		

B. Prohibited Fishing Activities:

- **Magnet fishing**
- **Bowfishing**
- Trot lines
- Jug fishing
- Harvesting of any reptile or amphibian
- Use of more than two rods/lines, per person, at a time

4. Check-in / Check-out Procedures

- All check-ins/outs are conducted through FAPH iSportsman.
- Anglers traveling in the same vehicle must be checked into the same area.

A. Checking In to Fish

- Anglers may not:
 - Enter FAPH or check-in prior to 1.5 hours before sunrise.
 - Check-in to a fishing area prior to physically arriving at FAPH.
 - Leave base lodging or check-in prior to 1.5 hours before sunrise.
- Anglers must:
 - Check-in before crossing the intersection of Walker Drive and Campbell Road.
 - Exception of Smoot's Pond and White's Lake.
 - Check-in before leaving base lodging if staying on post.
 - Check-in to the TA that the pond is in if not available under ponds.

B. Checking Out from Fishing

- Anglers must:
 - Check-out of their area prior to leaving FAPH or arriving at base lodging.
 - Check-out by 1.5 hours after sunset.
 - Report all fish harvested in iSportsman (not including fish released).
- Failure to comply with check-in/out procedures will result in administrative holds and loss of iSportsman privileges.

C. Additional check-in/check-out procedures

- In case of an iSportsman technical issue, anglers should contact the Fish and Wildlife office or Police Desk.

Trapping Regulations

1. Permits & Fees

Trapping permits run from 5 Jan 2026 – 28 Feb 2026
A hard copy of permits must be kept on one's person at all times.

Table 5:

PERMIT TYPES	PERMIT COST/EXPIRATION
Fort A.P. Hill Access Permit (iSportsman Platform)	\$5.00/year
Trapping Permit Required for main and alternate trapper	\$17.00/season (Expires 03/01/2026)
Parking Permit Included with any permit purchase	FREE

A. Fort A.P. Hill Access Permit (iSportsman Platform)

- Annual requirement for each iSportsman user.

B. Trapping Permit:

- Lottery-based system
 - Contact FAPH Fish and Wildlife to request entry.
 - Lottery is held in December (Need not be present).
 - Permits are granted after trapping lottery for those drawn.

C. Alternate Trappers:

- Each trapper must have an alternate trapper.
 - The alternate must know location of all set traps.
 - The alternate must have iSportsman account and permit.

D. Parking Permit:

- A parking permit is issued with the purchase of any permit.
- Must be displayed face up and clearly visible on the dashboard of the vehicle.
- Every permitted user in the vehicle must have a parking pass displayed.

2. General Information

A. Trapping Zones:

- 9 Trapping Zones located throughout the TA complex.

B. Zone Availability:

- Dependent upon military training needs.
- At the time of lottery, Fish and Wildlife staff will provide an overview of the training calendar to aid in zone selection.
 - These dates are subject to change.
 - Traps must be removed upon request within 24 hours' notice.

3. Check-in / Check-out Procedures

- All check-ins/outs are conducted through FAPH iSportsman.
- Trappers traveling in the same vehicle must be checked into the same area.

A. Checking In to Trapping

- Trappers may not:
 - Enter FAPH or check-in prior to 1.5 hours before sunrise.
 - Check-in to a trapping area prior to physically arriving at FAPH.
 - Leave base lodging or check-in prior to 1.5 hours before sunrise.
- Trappers must:
 - Check-in before crossing the intersection of Walker Drive and Campbell Road.
 - Check-in before leaving base lodging if staying on post.

B. Checking Out from Trapping

- Trappers must:
 - Check-out of their area prior to leaving FAPH or arriving at base lodging.
 - Check out by 1.5 hours after sunset.
 - Maintain log for all catch.
- Failure to comply with check-in/out procedures will result in administrative holds and loss of iSportsman privileges.

C. Additional check-in/check-out procedures

In case of an iSportsman technical issue, trappers should contact the Fish and Wildlife office or Police Desk.

4. Rules and Regulations

A. Prohibited Trapping Activities:

- Land snare sets
- Disposal of animal carcasses on FAPH lands
- Reptile and Amphibian Trapping

B. Trapping Safety

- Traps must be set outside the line-of-sight of all recreational roads.
- Trapping is prohibited:
 - within **219 yards (200 meters)** of dwellings or structures.
 - within all areas shown red on the Recreation Map.
- Must be certain of target and background at all times.
- **SAFETY FIRST!**

C. Trapping Guidelines:

- Trapping will be in accordance with current VA Hunting and Trapping regulation unless otherwise mentioned in this regulation.
- Trapper name and address, or VA Permanent Identification Number (PIN), must be affixed to every trap.
 - PIN's must be provided to the Fish and Wildlife Section.
- All animals must be dispatched in a safe, quick, and humane manner.
 - Companion animals will be released alive and unharmed.
 - Trappers may contact CLE for guidance.
- Trappers must maintain a map of trap locations and full accountability of all traps.
- Harvest logs must be maintained and submitted to Fish and Wildlife by 6 March 2026.
 - Failure to do so will result in loss of trapping privileges for the following season.
 - Trappers do not need to report harvest on iSportsman.
- Trappers who fail to utilize their zone will potentially lose their privileges for the following season.
- Access to non-recreational roads will be given on a case-by-case basis by Fish and Wildlife.
- All weapons must remain unloaded during transport.
- Trappers are authorized to carry a .22 caliber pistol.
 - Concealed carry is prohibited.
 - Do not hesitate to reach out for clarification and assistance.

Firewood Cutting Regulations

1. Permits & Fees

Firewood cutting permits are valid for one year from date of purchase.

A hard copy of permits must be kept on one's person at all times.

Table 6:

PERMIT TYPES	PERMIT COST/EXPIRATION
Fort A.P. Hill Access Permit (iSportsman Platform)	\$5.00/year
Wood Cutting Permit	\$50.00/year
Associate Wood Cutting Permit	FREE
Parking Permit Included with any permit purchase	FREE

A. Fort A.P. Hill Access Permit (iSportsman Platform)

- Annual requirement for each iSportsman user.

B. Wood Cutting Permit:

- Required by all "Primary Woodcutters" who cut/collect firewood.
- Only Primary Woodcutters can haul firewood in a vehicle

C. Associate Wood Cutting Permit:

- Anyone who accompanies a Primary Woodcutter to assist with the cutting and removal of firewood.
 - No more than three Associate Woodcutters per Primary Woodcutter.
 - Must be with Primary Woodcutter at all times.
 - May drive in separate vehicles but prohibited from hauling firewood in a vehicle.

D. Parking Permit:

- A parking permit is issued with the purchase of any permit.
- Must be displayed face up and clearly visible on the dashboard of the vehicle.
- Every permitted user in the vehicle must have a parking pass displayed.

2. Firewood Cutting on Fort A.P. Hill

A. General Information

- Training Areas are designated daily according to military needs.
 - Area status list found on FAPH iSportsman
 - Updated by 1700 (5pm) for the next day
- Firewood may be removed from any open Training Area.
 - **Only down wood shall be taken. Felling of standing or snagged trees is strictly prohibited.**
 - Must use approved recreational roads for travel.
 - Active timber harvest sites are off-limits to firewood cutting. Maps of active harvest sites will be on the wood cutting iSportsman page.
- Trailers may be used for hauling firewood.
- All oil or gasoline spills must be immediately reported to the Police Desk.

B. Youth

- 17 years and younger are not required to have an iSportsman account.
- If the youth does not have an iSportsman account, they must be checked in as a guest under a permitted adult.
 - Limit of four youth per adult.
- A guardian is required to sign a General Release Statement for children 17 years of age or under.

C. Firewood Cutting Safety

- Firewood permit holder and their associates are responsible for complying with equipment manufacturer's recommendations concerning safety equipment and procedures.
- A hat and outer body garment with at least two square feet of blaze color visible above the waist and from 360 degrees (Orange/Pink) is required during muzzleloader/firearms deer season.
- Be considerate of other recreational users i.e. avoiding areas with hunters/vehicles

3. Check-in / Check-out Procedures

- All check-ins/outs are conducted through FAPH iSportsman.
- Woodcutters traveling in the same vehicle must be checked into the same area.

A. Checking In to Woodcutting

- Woodcutters may not:
 - Enter FAPH, leave base lodging, or check-in prior to 0.5 hours before sunrise.
 - Enter FAPH, leave base lodging, or check-in prior to 1000 during the months of April & May.
 - Check-in to a training area prior to physically arriving at FAPH.
- Woodcutters must:
 - Check-in before crossing the intersection of Walker Drive and Campbell Road.
 - Check-in before leaving base lodging if staying on post.

B. Checking Out from Woodcutting

- Woodcutters must:
 - Check-out of their area prior to leaving FAPH or arriving at base lodging.
 - Check out by 0.5 hours after sunset.
 - Report truckloads of wood taken in iSportsman. (Truckload is considered a half-cord of firewood)
- Failure to comply with check-in/out procedures will result in administrative holds and loss of iSportsman privileges.

C. Additional check-in/check-out procedures

In case of an iSportsman technical issue, woodcutters should contact the Fish and Wildlife office or Police Desk.

Other Recreational Programs

1. Permits & Fees

Recreational Route permits are valid for one year from date of purchase.

A hard copy of permits must be kept on one's person at all times.

Table 6:

PERMIT TYPES	PERMIT COST/EXPIRATION
Fort A.P. Hill Access Permit (iSportsman Platform)	\$5.00/year
Recreational Routes Permit (Walking, Running, Biking)	FREE
Kayaking/Canoeing Permit	FREE
Parking Permit Included with any permit purchase	FREE

A. Fort A.P. Hill Access Permit (iSportsman Platform)

- Requirement for all iSportsman users once annually.

B. Recreational Routes Permit:

- Covers all recreation (walking, running, biking) on all designated routes.

C. Kayaking/Canoeing Permit

- Covers kayaking/canoeing on designated ponds. No Fishing.

D. Parking Permit:

- A parking permit is issued with the purchase of any permit.
- Must be displayed face up and clearly visible on the dashboard of the vehicle.
- Every permitted user in the vehicle must have a parking pass displayed.
 - Exception: Youth guests do not require a parking pass.

2. Recreating on Fort A.P. Hill

A. General Information

- Recreational Routes and ponds are designated daily according to military needs.
 - Area status list found on FAPH iSportsman
 - Updated by 1700 (5pm) for the next day

I. Recreational Routes:

- There are five designated routes: Blue, Red, Orange, Pink, and Yellow
- Red route is the only route that does not require a check-in, but it is recommended.
 - Includes Beaverdam Track
- Legal hours are:
 - Sunrise until sunset

II. Canoeing/Kayaking:

- 17 ponds are available.
- All ponds must be accessed from the interior of the installation.
 - Exception: Lower Smoots Pond & White's Lake must be accessed from state-maintained roads.
- Legal hours are:
 - 0.5 hour before sunrise until 0.5 hour after sunset

B. Youth

- 17 years and younger are not required to have an iSportsman account.
- If the youth does not have an iSportsman account, they must be checked in as a guest under a permitted adult.
 - Limit of four youth per adult.
- A guardian is required to sign a General Release Statement for children 17 years of age or under.

C. Safety

I. Recreational Routes

- Bikers must wear an approved helmet that meets or exceeds American National Standards Institute (ANSI), or Snell Memorial Foundation Standards, for bicycle helmets.
 - Kevlar and sports helmets do not meet those standards and may not be used.
- Do not wear or use headphones, earphones or cell phones.
 - Exception: Beaverdam Track
- Use of reflective upper garment, while not required, is highly recommended
- Off-road recreating is strictly prohibited.
- **Users are required to bike with the flow of traffic and walk/run against the flow of traffic.**
- Users are required to obey all traffic signals, signs, and devices.

II. Kayaking/Canoeing

- All applicable local, state, and federal boating laws and regulations apply.
- It is recommended that users wear blaze/hi-vis garments during active hunting seasons.
- Users must remove aquatic vegetation from gear, boats, and trailers before moving locations.

D. Parking

I. Recreational Routes

- There are two designated parking areas: Beaverdam and Mica.
- All users must launch from the two designated parking areas.
 - Guests staying at FMWR lodging facilities may depart from lodging.
 - Reference recreational route maps for parking locations.

II. Kayaking/Canoeing

- Along recreational roads adjacent to the pond.

3. Check-in / Check-out Procedures

- All Check-ins/outs are conducted through FAPH iSportsman.

A. Recreational Routes

• Checking In

- Users may not:
 - Enter FAPH or check-in prior to 0.5 hours before sunrise.
 - Check-in to a recreational route prior to physically arriving at FAPH.
 - Leave base lodging or check-in prior to 0.5 hours before sunrise.
- Users must:
 - Check-in before crossing the intersection of Walker Drive and Campbell Road.
 - Check-in before leaving base lodging if staying on post.

• Checking Out

- Users must:
 - Check-out of their area prior to leaving FAPH or arriving at base lodging.
 - Check-out by 0.5 hours after sunset.
- Failure to comply with check-in/out procedures will result in administrative holds and loss of iSportsman privileges.

B. Kayaking/Canoeing

• Checking In

- Users may not:
 - Enter FAPH or check-in prior to 1.5 hours before sunrise.
 - Check-in to pond prior to physically arriving at FAPH.
 - Leave base lodging or check-in prior to 1.5 hours before sunrise.
- Users must:
 - Check-in before crossing the intersection of Walker Drive and Campbell Road.
 - Exception of Smoot's Pond and White's Lake.
 - Check-in before leaving base lodging if staying on post.

- **Checking Out**
 - Users must:
 - Check-out of their area prior to leaving FAPH or arriving at base lodging.
 - Check-out by 1.5 hours after sunset.
 - Failure to comply with check-in/out procedures will result in administrative holds and loss of iSportsman privileges.

APPENDIX A
2026-27 FORT A.P. HILL (FAPH) HUNTING SEASONS AND BAG LIMITS

**These policies will be in accordance with Fort A.P. Hill iSportsman Regulation
(FAPH Reg. 200-10)**

**Subject to change based on biological management objectives.
Any changes will be communicated in advance on iSportsman.**

DEER

Deer Management Policies

1. The daily deer bag limit is **ONE**.
 - Exception:
 - Youth/Apprentice Deer Day
 - Archery Only Deer Season (**3** October – **30** October)
2. Limit: **SIX** all seasons combined
 - **SIX** antlerless
 - **TWO** antlered
3. Antlered Point Restrictions
 - a) Training Areas (TAs) –
 - One antlered buck must have at least three legal points on one antler.
 - b) Controlled Access Areas (CAs) –
 - If two antlered bucks are taken in the CAs:
 - One antlered buck must have at least three legal points on one antler.
 - One antlered buck must have at least four legal points on one antler.
 - c) Combination of one TA antlered buck and one CA antlered buck
 - The TA antlered buck has no antler point restriction.
 - The CA buck must have at least three legal points on one antler.
4. Either-sex all season (**3** October – **2** January) with archery tackle.
5. Bonus deer tags will be accepted for antlerless deer. Season bag limits still apply.
6. All harvested deer must be brought to the game check station with a valid VDWR confirmation number.

YOUTH AND APPRENTICE DEER HUNTING DAY

26 September 2026

Bag Limit:

- Only youth 15 years of age and below or apprentice license holders may participate on youth/apprentice day.
- Two deer limit. Either-sex, only one may be an antlered buck.
- Youth/apprentice hunters and parent/guardian escorts must follow blaze orange/pink requirements.

EARLY ARCHERY DEER SEASON

3 October 2026 – 13 November 2026

Bag Limits:

- Either-sex all season with archery tackle.
- Two deer per day 3 October – 30 October
 - Only one may be an antlered buck.
- One deer per day 31 October – 13 November

MUZZLELOADER DEER SEASON

31 October 2026 – 13 November 2026

Bag Limits:

- TA and CA either-sex hunting days:
 - October 31
 - November 4, 6, 7, 11, and 13
- One deer per day

FIREARMS DEER SEASON

14 November 2026 – 2 January 2027

Bag Limits:

- TA either-sex hunting days:
 - November 14, 18, 21, 25
 - December 30
 - January 2
- CA either-sex hunting days:
 - November 14, 18, 21, 25, 28
 - December 2, 5, 9, 30
 - January 2
- One deer per day

TURKEY

Turkey Management Policies

- The daily turkey limit is **ONE**
- Limit: **TWO** all seasons combined

FALL TURKEY

Fort A.P. Hill follows all Virginia State Regulations regarding seasons and bag limits and are in accordance with Fort A.P. Hill iSportsman Program Regulations (FAPH Reg. 200-10)

SPRING TURKEY

10 April 2027 – 15 May 2027

Bag Limit:

- One Turkey per day
- Bearded turkeys only
- Hunting ends at noon each day
- Limit: **TWO** all seasons combined

YOUTH AND APPRENTICE SPRING TURKEY DAY

3 April 2027

Bag Limit:

- Only youth 15 years of age and below or apprentice license holders may participate on youth/apprentice day.
- One turkey limit
- Bearded turkeys only
- Hunting ends at noon

BEAR

Fort A.P. Hill follows all Virginia State Regulations regarding seasons and bag limits and are in accordance with Fort A.P. Hill iSportsman Program Regulations (FAPH Reg. 200-10)

OTHER

Fort A.P. Hill follows all Virginia State Regulations regarding seasons and bag limits and are in accordance Fort A.P. Hill iSportsman Program Regulations (FAPH Reg. 200-10) for the following:

- Rabbit
- Squirrel
- Dove
- Woodcock
- Waterfowl

A. Exceptions to Virginia State Regulations:

- Quail
 - Three per day
 - Twelve per season
- Raccoons
 - Dogs may not be used
- Bobcat
 - ONE bobcat per season
 - Dogs may not be used
- Fox
 - Dogs may not be used
- Crow
 - 5 September 2026 – 27 February 2027
 - Mondays, Wednesdays, Fridays, and Saturdays

B. The following may be taken at any time during an open hunting season and during normal hunting hours:

- Groundhog
- Coyote
- Feral Hog

Electronic Calls – Electronic calls are permitted for crow, bobcat, coyote, and fox.

APPENDIX B

Armed Forces Disciplinary Control Board (AFDCB)

AR 190-24

a. Purpose

- The AFDCB reviews major recreational offenses and violations of (to include, but not limited to) Fort A.P. Hill policies, memoranda, and all local, state, and federal laws. The AFDCB is comprised of representatives from DPW and DES.
- The AFDCB may recommend changes to the status of a participant's privileges on the Fort A.P. Hill military installation. The Garrison Commander has the authority to take those actions necessary to maintain morale, welfare, and safety on Fort A.P. Hill. The Garrison Commander's authority includes the power to restrict or deny on-post privileges to participants who commit offenses and/or violations on Fort A.P. Hill. In this regard, the Garrison Commander delegates his/her decision authority to the Director of the Directorate of Emergency Services (DES). The AFDCB will review offenses and violations and make a written recommendation on privilege restriction and/or status change to the DES, who will then make the final decision and notify the participant.
- DPW and DES are authorized to suspend participants on the spot for violations and/or offenses. DPW will assign holds to the violator's account and prohibit access to checking in and out of activities using iSportsman.

b. Minor Violation/Offense

- Minor violations/offense include, but are not limited to, violations of regulations; parking vehicles or launching boats from a trailer in an unauthorized area; falsifying information on a participant's account registration; failing to display properly a parking permit; attempting to monopolize hunting slots by "locking" up areas; failing to cancel a reservation within the specified timeframe; failing to sign in or out from a slot by the required time; failing to maintain current information on the account registration; failing to report promptly and accurate fish and game harvest data.
- Minor violations/offenses may warrant automatic suspensions of up to 45 days. The length of the suspension will vary based on the circumstances of the minor violation and/or offense. The DPW- Natural Resources Branch and the DES - Conservation Law Enforcement Section may suspend participants for minor violations and offenses without involving the AFDCB process.

- Participants may request that a minor violation be reviewed by the AFDCB. If this request is granted, the AFDCB process would start at phase three (see section g. Process).

c. Major Violations and or Offenses:

Major regulation violations and or criminal offenses include, but are not limited to, any criminal act; Two minor offenses in a 12-month period; but not limited to: Trespassing in closed/restricted areas and/or aiding unauthorized trespass of others; or any conduct that would question the integrity of the commander recreational programs, conduct that is known or should be known to be counter to good order and discipline and/or unsafe.

d. Process

PHASE 1: Participant Notification - The DPW- Natural Resources Branch and/or the Conservation Law Enforcement Section will provide notice of the alleged major violation and/or offense to the participant, at which time the participant will be placed on administrative hold and suspended indefinitely. The participant will be notified via certified US Mail of the nature of their violation and/or offense. The participant may submit a written rebuttal within 30 days of notification to the Armed Forces Disciplinary Review Board. (AFDCB).

PHASE 2: AFDCB Notification - The DPW-Natural Resources Branch and/or the Conservation Law Enforcement section will notify the AFDCB that a major violation and/or offense has been committed and a rebuttal maybe submitted for consideration and adjudication.

PHASE 3: The Written Rebuttal - The rebuttal must be received by the AFDCB within 30 calendar days of notice. Rebuttals received outside the 30-day window will not be considered during the adjudication process. If a rebuttal is not provided to the AFDCB by the participant within 30 calendar days of official notice, the AFDCB will proceed in making a final recommendation to the DES Director.

PHASE 4: AFDCB Discussion – The Chairman, Police Chief and a DPW-ENRD Representative (or their representatives) will meet to discuss the received written rebuttals, as needed. The AFDCB will review all facts, documents, statements and evaluate mitigating and aggravating factors prior to voting.

PHASE 5: Written Recommendation - Upon a majority vote the recommendation of the AFDCB will be submitted to the DES Director.

PHASE 6: Final decision- The DES Director will render a final decision within 10 days of the AFDCB recommendation. The participant will be notified of the final decision in writing via certified US Mail.

PHASE 7: The Appeal- The participant may appeal the final decision of the AFDCB by appealing in writing to the Garrison Commander Headquarters 18436 4th Street, Fort A.P. Hill, Virginia 22427, within 30 days of receipt of the final decision. The participant may reappeal after 3 years to the Garrison Commander.

Violations and Penalties

- A. **Information:** All federal and state laws concerning the harvest of fish and wildlife apply to all persons on FAPH regardless of the purpose of entry into the Garrison. In addition, the Garrison Commander has prescribed special regulations for any person(s) using the government land and facilities for the purpose of recreation.

- B. **Authority:** Law enforcement personnel may detain, issue summons or apprehend any person(s) suspected of violating federal, state, UCMJ or FAPH regulations. In the event of an incident, all directly associated accounts will be subject to immediate suspension and revocation of privileges under an Administrative Hold. Any individuals involved will be directed to leave the Garrison and will no longer be able to recreate until the matter is fully resolved.

- C. **Violation of Federal and State Laws:** Law enforcement personnel may detain, arrest, or issue a United States District Court Violation Notice (USDCVN) to any persons suspected of violating federal and/or state fish and game laws. Summons may require a mandatory court appearance or may provide for a collateral forfeiture (fine) to be paid in lieu of coming to court to contest the charge(s). Any person who violates Fort AP Hill regulations, state or federal laws are also subject to receiving administrative actions, including the suspension or permanent revocation of on-post recreational privileges. Table 6 serves as a general guideline for determining suspension periods. However, the final administrative action will be determined by the AFDCB, which considers the severity of the offense, mitigating circumstances, and any new information presented during its proceedings. The AFDCB retains full authority to adjust penalties as deemed appropriate. Offenses are categorized in three distinct categories. Category one and category two offenses will result in an AFDCB hearing. A predetermined penalty will be automatically issued for category three offenses (considered minor infractions). If multiple category three offenses occur, or a request for review has been granted, category three offenses may be reviewed by the AFDCB. Potential penalties shown in table 6 are up to the listed maximum punishment.

- D. **Reporting Violations:** Any person on Fort A.P. Hill who observes or suspects a violation of Federal, State, Caroline County, or Garrison regulations is required to report it. Please contact the Fort A.P. Hill Police Desk (DES) immediately at (804) 633-8888. This line is available 24/7 for your convenience and to ensure installation safety.

Table 6:

Category One	
Violation Type	Potential Maximum Penalty (Up to)
Bypassing roadblock, cable or gate in a vehicle	5 Year Suspension - Permanent Revocation
Discharging or having a loaded weapon before or after legal shooting hours	5 Year Suspension - Permanent Revocation
Failure to check in big game	5 Year Suspension - Permanent Revocation
Harassing of any authorized persons on Fort A.P. Hill	5 Year Suspension - Permanent Revocation
Hunting with or over bait	5 Year Suspension - Permanent Revocation
Hunting with unauthorized weapon or ammunition	5 Year Suspension - Permanent Revocation
Littering or dumping	5 Year Suspension - Permanent Revocation
Recreating without valid permit or license	5 Year Suspension - Permanent Revocation
Spotlighting	5 Year Suspension - Permanent Revocation
Collection of historical artifacts	Permanent Revocation
Discharging a weapon within/into a Hunting Safety Buffer	Permanent Revocation
Drive hunting or use of dogs for deer	Permanent Revocation
Driving under the Influence (DUI) or possession of illegal substance	Permanent Revocation
Failure to obey law enforcement officer or submit to legal search or inspection	Permanent Revocation
Failure to register weapon(s)	Permanent Revocation
Illegal take of state or federally protected species	Permanent Revocation
Making a false statement to obtain permit and/or area assignment	Permanent Revocation
Purposely failing to retrieve harvested game (Wanton waste)	Permanent Revocation
Recreating in an off limits, restricted area, or impact area	Permanent Revocation
Recreating in area closed to recreation	Permanent Revocation
Recreating while under the influence of intoxicants	Permanent Revocation
Recreating/Parking outside of assigned area	Permanent Revocation
Taking or attempting to take game illegally or hunting out of season	Permanent Revocation
Transporting loaded weapon in vehicle or a Hunting Safety Buffer	Permanent Revocation

Trespassing on Federal property	Permanent Revocation
Unauthorized photography to include trail cameras	Permanent Revocation
Unauthorized trapping	Permanent Revocation
Unauthorized use of permit or automated system	Permanent Revocation
Unauthorized Use of Electronic Devices for Hunting	Permanent Revocation
Introducing or Releasing Animals/Plants	Permanent Revocation

Category Two	
Violation Type	Potential Maximum Penalty (Up to)
Failure to have required personal flotation device (PFD) in boat	60 Day Suspension
Failure to report required game harvest using iSportsman	60 Day Suspension
Unauthorized driving/parking on non-recreational roads (2nd Offense)	90 Day Suspension
Failure to complete check-in/out procedures (3rd and subsequent offenses)	90 Day Suspension
Transporting uncased weapon in vehicle	6 Month Suspension
Unauthorized use of any vehicle	6 Month Suspension
Unsportsmanlike or disruptive conduct (2nd Offense)	6 Month Suspension
Failure to wear blaze orange/pink	1 Year Suspension
Providing False information to Law Enforcement	1 Year Suspension
Failure to be Candid	1 Year Suspension
Failure to Report known violations	1 Year Suspension
Antler point restriction violation	2 Year Suspension
Bag limit violation	2 Year Suspension
Creel limit violation	2 Year Suspension

Category Three	
Violation Type	Automatic Penalties
Failure to display parking permit (1st offense)	Issued Warning
Failure to provide FAPH permits (1st offense)	Issued Warning
Failure to utilize required personal protective equipment (PPE) while recreating (1st Offense)	Issued Warning
Failure to complete check-in/out procedures (1st offense)	7 Day Suspension
Unauthorized driving/parking on non-recreational roads (1st Offense)	7 Day Suspension
Failure to utilize required personal protective equipment (PPE) while recreating (2nd Offense)	7 Day Suspension
Failure to display parking permit (2nd and subsequent offenses)	15 Day

Failure to provide FAPH permits (2nd and subsequent offenses)	15 Day Suspension
Failure to complete check-in/out procedures (2nd offense)	30 Day Suspension
Failure to remove tree stands or blinds	30 Day Suspension
Failure to utilize required personal protective equipment (PPE) while recreating (3rd Offense)	30 Day Suspension
Unsportsmanlike or disruptive conduct (1st Offense)	30 Day Suspension

APPENDIX C

References

References and their updates are available on www.walker.isportsman.net:

- a. AR 190 -11, Physical Security of Arms, Ammunition, and Explosives, 09 December 2022
- b. AR 190-13, The Army Physical Security Program, 27 June 2019
- c. AR 190-24, Armed Forces Disciplinary Control Boards and Off-Installation Liaison and Operations, 27 July 2006
- d. AR 200-1, Environmental Protection And Enhancement, 13 December 2007
- e. Archaeological Resources Protection Act of 1979
- f. Federal Gun Control Act of 1968, 22 October 1968
- g. Freshwater Fishing & Boating in Virginia, 1 January 2026 – 31 December 2026, Virginia Department of Wildlife Resources (VDWR)
- h. VDWR Hunting and Trapping in Virginia July 2026 – June 2027

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